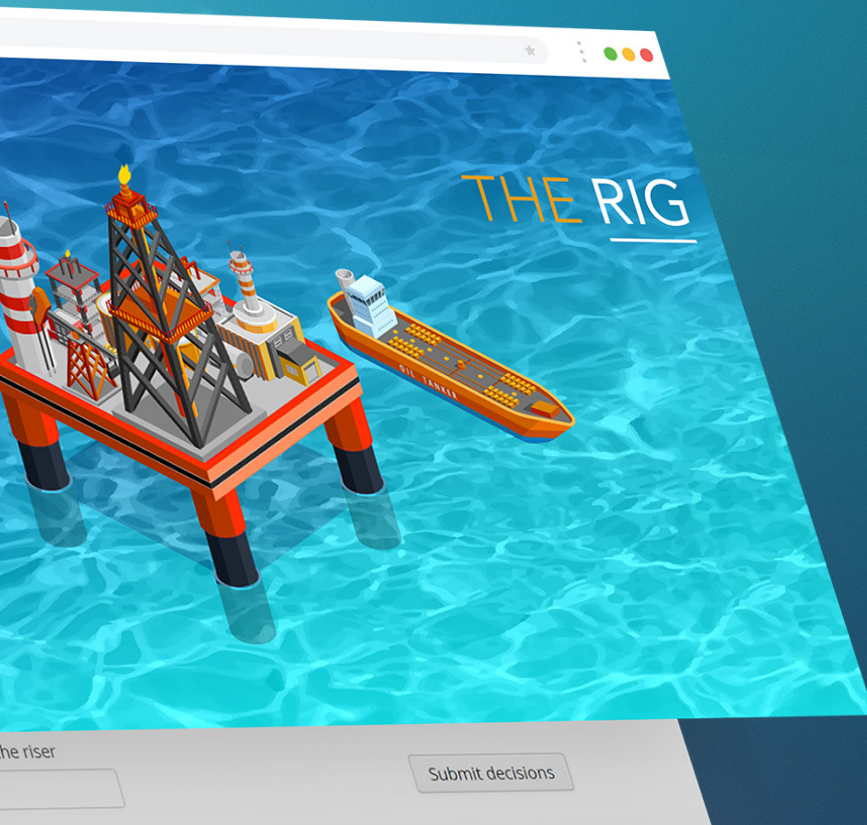# XinBlue™

THE RIG

A LEADERSHIP PRACTICE GAME

GAME SCHEDULE AND INFORMATION

Schedule and Information for the Game Session

Game Overview

> "*A serious game challenging team performance and team communication.*" Based on the real case of the Deep Water Horizon catastrophe, The Rig emphasizes how bounded rationality and cognitive biases influence decision-making processes and lead to unwanted outcomes.
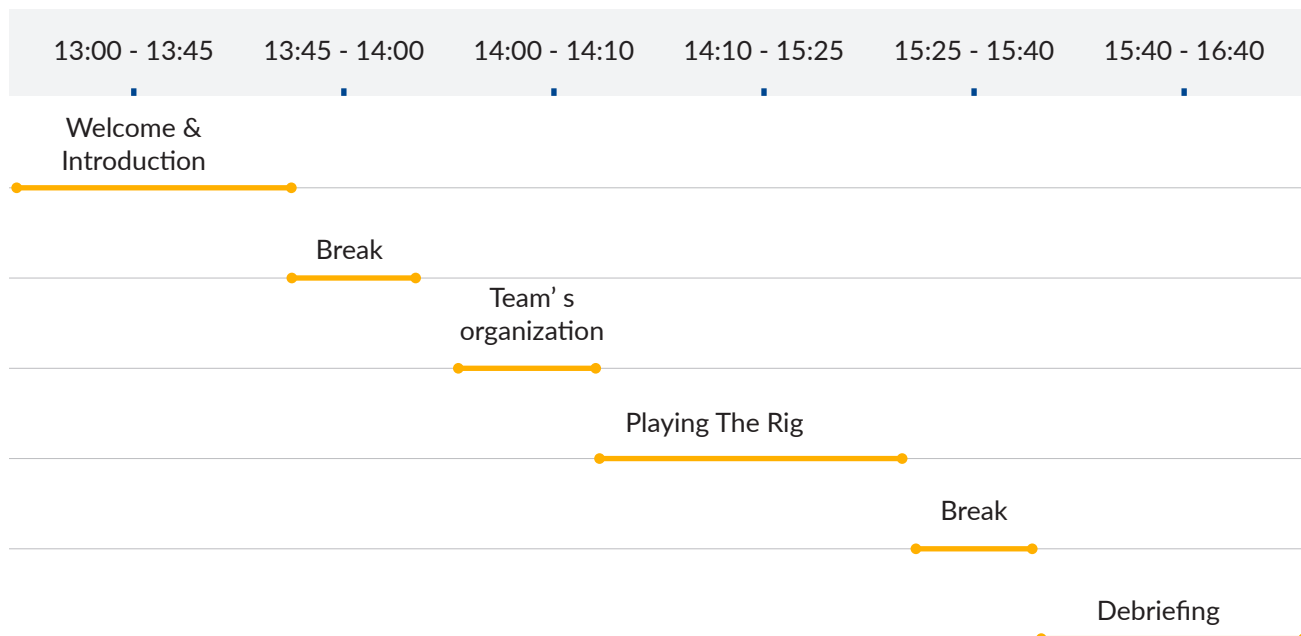
Game

Timeplan & Venue

Phase - 01
Welcome & Introduction

Venue
Lecture Hall

Time
45 min

Break 15 min

Phase - 02
Teams getting organized

Venue
Group Rooms

Time
10 min

Phase - 03
Playing The Rig in Teams

Venue
Group Rooms

Time
75 min

Break 15 min

Phase - 04
Debriefing of the Game

Venue
Lecture Hall

Time
60 min

Game Timeline

13:00 - 13:45	13:45 - 14:00	14:00 - 14:10	14:10 - 15:25	15:25 - 15:40	15:40 - 16:40

Welcome & Introduction

Break

Team' s organization

Playing The Rig

Break

Debriefing

Please Note: The time is used only for illustrative purposes. Your Game Time can vary.

Preparation	**01.**	• Pre-reading (8 pages) must be distributed at least 1 day before the exercise Team Building • Define the teams upfront according to your needs • Print the login data
Organizational Issues: Room	**02.**	• Prepare group rooms or group tables for each group • Label the rooms/tables, that participants can find them quickly, Place the login data in the group groups/group tables • Have pen and paper ready / white boards / flip charts that people can use
Organizational Issues: Technology	**03.**	• Every participant needs a laptop or tablet (don't use mobile phones) • Account for sufficient power cables • Account for a stable internet connection • Have a beamer and a sound bar in your classroom (the debriefing consists partially of videos)

XinBlue™

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